Jorge Martinez

AP Studio Art Final Portfolio

Sustained Investigation

Written Evidence

The human mind is an environment where multiple thoughts and ideas come together to create one's view on the world. These thoughts can feel like they are split into different chaotic ideas and tend to cause conflict in their mind. My investigation tells the story of how the mind could start off with childlike joy with warm colors and bright colors. Then as a person's aging ideas conflict more, their mental state starts to decline into a state of self criticism and depression with darker environments and themes. I want to explore how one comes to terms with chaotic nature.

Photos 1-4 focusing on the joys of childhood in the sunny outdoors. Photos 5 & 6 show the continued joys of indoors such as video games & coffee. Then, 7 marks a turning point where joy starts to fade away and adulthood sets in. When 8 picks up the joys of life start to become an annoyance. On the contrary, photos 9-14 showing self criticism as it distracts from joy. Finally, 15 the two extremes of childhood joy and adulthood self-judgment realize they both have to exist in harmony in order to keep mental stability.
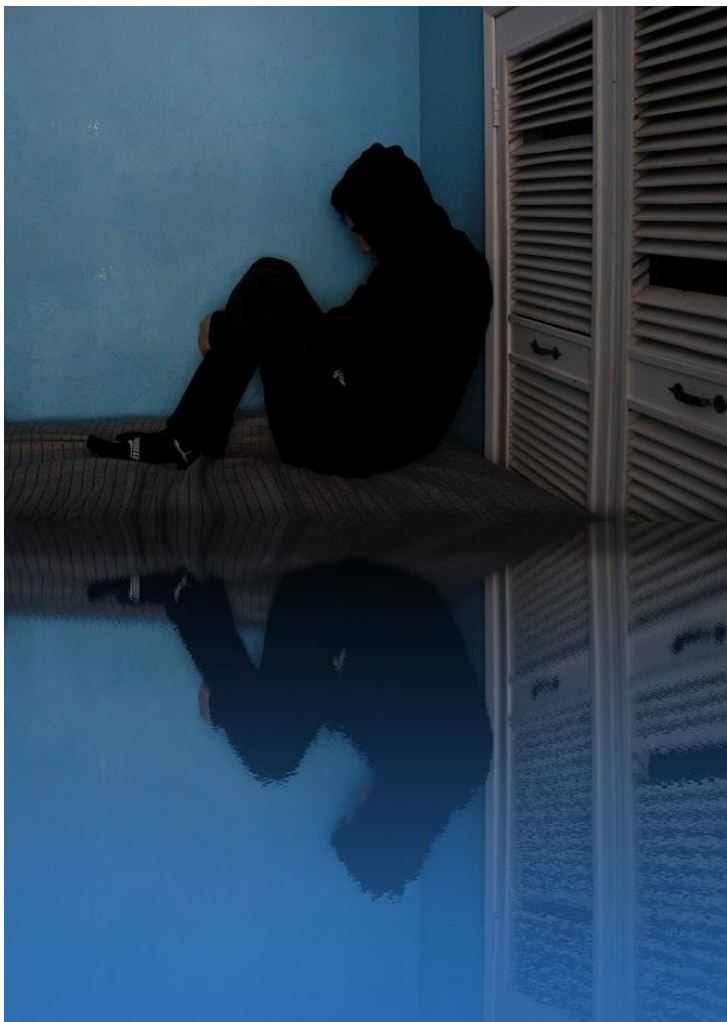
Selected Works

Selected Works Materials/Process

1. <u>Materials:</u>DSLR Camera,tripod, Photoshop, outdoor light / <u>Process:</u> Composite Image, Layer mask, levels adjustment, Saturation adjustment
2. <u>Materials:</u>DSLR Camera,tripod, Photoshop, outdoor light / <u>Process:</u> Composite Image, Layer mask, levels adjustment, Saturation adjustment
3. <u>Materials:</u> DSLR Camera, tripod, Photoshop, Lightroom, outdoor lighting / <u>Process:</u> Composite Image, Layer mask, levels adjustment
4. <u>Materials:</u> DSLR Camera, tripod, Photoshop, lightroom, outdoor lighting, Saturation adjustment / <u>Process</u>: Composite Image, Layer mask, levels adjustment
5. <u>Materials:</u>DSLR Camera, tripod, Photoshop, Lightroom, indoor lighting / <u>Process</u>: Composite Image, Layer mask, levels adjustment, Saturation adjustment
6. <u>Materials:</u>DSLR Camera, tripod, Photoshop, indoor lighting / <u>Process:</u>Composite Image, Layer mask, levels adjustment
7. <u>Materials:</u>DSLR Camera,tripod, Photoshop, outdoor lighting / <u>Process:</u>Composite Image, Layer mask, levels adjustment, opacity levels
8. <u>Materials:</u>DSLR Camera,tripod, Photoshop, Bulb Flash / <u>Process:</u>Composite Image, Layer mask, levels adjustment, Flash
9. <u>Materials:</u>DSLR Camera,tripod, Photoshop, Bulb Flash / <u>Process:</u>Composite Image, Layer mask, levels adjustment, Flash
10. <u>Materials:</u>DSLR Camera,tripod, Photoshop, Bulb Flash / <u>Process:</u>Composite Image, Layer mask, levels adjustment, Flash
11. <u>Materials:</u>DSLR Camera,tripod, Photoshop, indoor lighting / <u>Process:</u>Composite Image, Layer mask, levels adjustment
12. <u>Materials:</u>DSLR Camera,tripod, Photoshop, indoor lighting / <u>Process:</u>Composite Image, Layer mask, levels adjustment
13. <u>Materials:</u>DSLR Camera,tripod, Photoshop, Bulb Flash / <u>Process:</u>Composite Image, Layer mask, levels adjustment, Saturation adjustment, Flash
14. <u>Materials:</u>DSLR Camera,tripod, Photoshop / <u>Process:</u>Composite Image, Layer mask, levels adjustment
15. <u>Materials:</u> DSLR Camera, tripod, Photoshop, lightroom, outdoor lighting / <u>Process:</u>Composite Image, Layer mask, levels adjustment

Selected Works Ideas/Materials/Process

1. <u>Idea:</u>Using natural light as a spot light that emphases a subject / <u>Materials:</u>DSLR Camera, Photoshop,tripod, Indoor lighting on background, outdoor light on subject / <u>Process:</u>Composite Image, Layer mask, levels adjustment
2. <u>Idea:</u> Making a small person in a toy car look realistic / <u>Materials:</u> DSLR Camera, Photoshop,tripod, indoor lighting / <u>Process:</u> Composite Image, Layer mask, levels adjustment
3. <u>Idea:</u>Representing how a person can be their worst critic / <u>Materials:</u>DSLR Camera,tripod, Photoshop,indoor lighting / <u>Process:</u>Composite Image, Layer mask, levels adjustment
4. <u>Idea:</u>Realistically show how a human lamp would look like / <u>Materials:</u>DSLR Camera,tripod, Photoshop,indoor lighting / <u>Process:</u>Composite Image, Layer mask, levels adjustment
5. <u>Idea:</u>Expressing the chaos that comes with childlike joy on a playground / <u>Materials:</u>DSLR Camera,tripod, Photoshop, outdoor light / <u>Process:</u>Composite Image, Layer mask, levels adjustment, Saturation adjustment